



Loma Linda University/Drayson Center Intramural

OPEN
SOCCKER RULES

1. **PLAYERS**

Soccer leagues are for students, university faculty and staff, and Drayson Center members only.

A team must have eight (8) legal players to start the game. If, at game time, a team does not have enough players to begin the game, they will be given five (5), minutes at which time the game clock will be started. An additional five (5) minutes will be given before a forfeit is declared. After the forfeit, a recreational game can still be played if a referee and field time is still available. Eleven (11) players will make up a team. Both men and women are welcome to sign up for this league. Regular soccer rules will be played with the exceptions as follows.

Any player receiving a YELLOW penalty card is restricted from playing the remainder of the half in which the penalty occurred. Two YELLOW cards or one RED card in any one game will constitute ejection from the game. The player will receive an automatic one-game suspension. If a player received TWO RED cards during the season, then that player will be suspended from the league for the remainder of the season. Depending upon the nature of the foul or incident, a player may receive additional suspension from the Drayson Center.

2. **SUBSTITUTIONS:**

Players may substitute during any dead ball where their team has possession, (i.e. throw-ins, penalty...)

3. **GAME TIME:**

Teams will play two 30-minute halves. Clock will only stop for time-outs, injuries, or any other situation by discretion of the referee. Each team will be allowed 2 time-outs per half. If the game is tied at the end of regulation, a 5 minute "golden goal" overtime period will be played. If there is no score, in the overtime period, the game will end in a "Tie".

4. **SAFETY RULES:**

High kicking (anything over opponent's waist) and slide tackling will not allowed. Also, anything that is determined by the referee as potentially being injurious to another player will not be tolerated. Safety and good sportsmanship will be expected at all times. Sliding to save a ball is permissible as long as no other player is in the area. If the Goalie has a hand on the ball, it is considered dead and no attempt should be made to try and kick the ball out of his/her hands.

5. **OFFSIDES:**

Off sides will be enforced. A player must remain onside until the ball is kicked forward and passed him/her, at which time he/she can release past the defenders. An off sides player is anyone on the offense on the opponent's side of the field who is involved in the play (even only as a threat without receiving the ball) who does not have two (2) defenders (including the Goalie) between himself and the opponent's goal.

6. **ILLEGAL CONTACT:**

Any contact where a player uses his/her arms or hands to push/pull another player or tries to run through another player is a penalty. All contact must be made with arms at sides.

7. **DEAD BALL WHISTLE:**

On a "dead ball" situation, (example – such as a player injury), when play resumes, the ball reverts back to the team who last had possession.

8. **EQUIPMENT:**

No metal or screw in cleats will be allowed. Only multi-purpose soccer type molded rubber cleated shoes can be used. Shin guards are highly recommended.

9. **RULES:**

In all other game play, basic soccer rules will apply.

10. **LEAGUE STANDINGS:**

The scoring system for the league standings will be; 3 points for a win, 2 points for a tie, 1 point for a loss.

11. PLAYER / REFEREE:

Any unsportsmanlike conduct or disrespect shown to either a player or referee (negative comments) will constitute a YELLOW CARD. If so deemed by a referee, a RED card can be given.

(Revised 11/2007)